

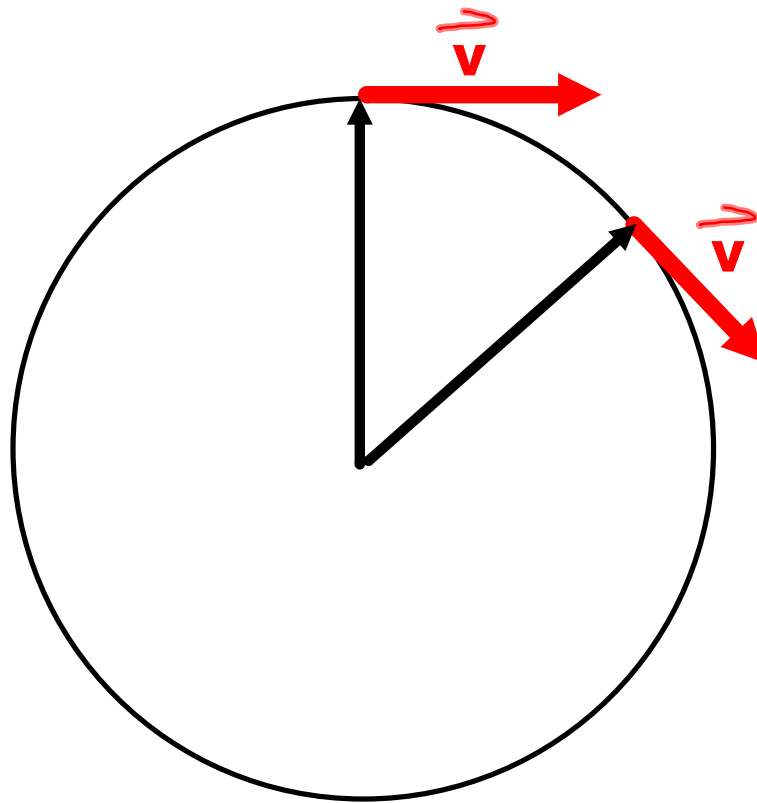
UNIFORM CIRCULAR MOTION

(constant speed over any part of a circular path)

- 1. Tangential velocity**
- 2. Centripetal acceleration**
- 3. Centripetal force - the net Force**
- 4. Sample problems**
- 5. Centrifugal "force"**

1. Tangential velocity

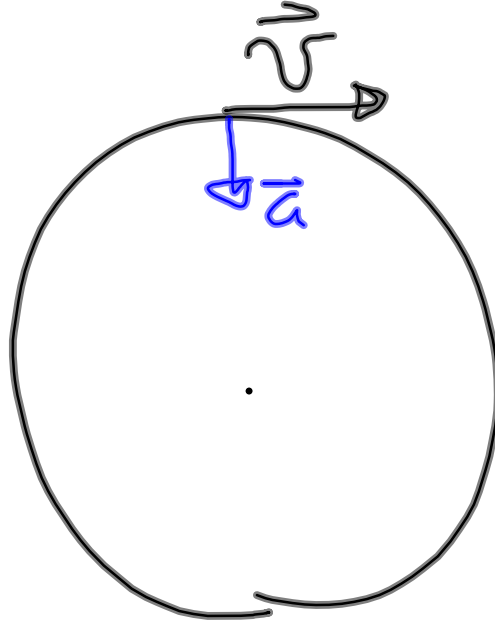
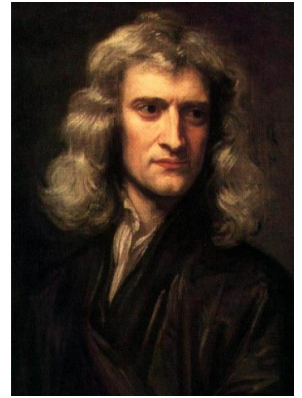
- Velocity is tangent to the circle
- The magnitude of the velocity is constant
- The direction of the velocity is constantly changing



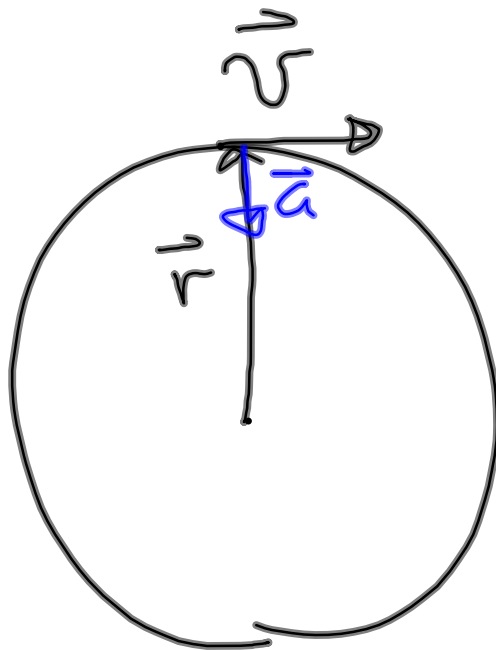
If it goes completely around the circle in time T , then $v = \frac{2\pi r}{T}$

2. Centripetal acceleration

(always toward the center)



Newton figured out that the triangle formed by the radius & velocity is similar to the triangle formed by velocity and acceleration.



$$\frac{v}{r} = \frac{a}{v}$$

$$a = \frac{v^2}{r}$$

3. Centripetal force - the net Force

$$\sum F_{\text{radial}} = m \left(\frac{v^2}{r} \right)$$

force toward the center of the circle (along radius)

$$\sum F_{\perp} = 0$$

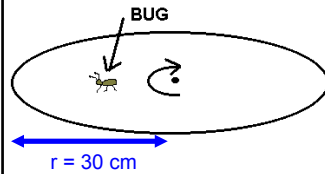
forces tangent to circle (perpendicular to radius)

$\frac{mv^2}{r}$ is sometimes called the centripetal force - it is the net force required for uniform circular motion. It must point toward the center of the circle

4. Sample problems

- a. unbanked turns
- b. banked turns
- c. pendulum in vehicle (& airplane)
- d. Diavolo (& Ferris Wheel)

a. unbanked turns



The bug moves toward the outside of a turntable that rotates once every 1.33 seconds.

The bug has a coefficient of static friction of 0.5 with the turntable. At what point is the bug flung off?



$$\mu_s = 0.5$$

$$f_s = \mu_s N \text{ (at slippage)}$$

$$\sum_i \vec{F}_r = \frac{mv^2}{r} \quad \sum_i \vec{F}_t = 0$$

$$\mu_s N = \frac{mv^2}{r} \quad N - mg = 0$$

$$\mu_s mg = \frac{mv^2}{r} \quad N = mg$$

Unlike this problem, in most Webassign problems v is given, so you don't have to worry about using $v = \frac{2\pi r}{T}$

$$\mu_s g = \frac{v^2}{r}$$

$$\mu_s g = \frac{(2\pi r)^2}{T^2}$$

$$\mu_s g = \frac{4\pi^2 r}{T^2}$$

$$\mu_s g = \frac{4\pi^2 r}{T^2}$$

$$\frac{\mu_s g T^2}{4\pi^2} = r = \frac{(0.5)(9.8)(1.33)^2}{4\pi^2}$$

$$r = 0.21 \text{ m (Flipping!)} \quad \boxed{\phantom{r = 0.21 \text{ m (Flipping!)}}}$$

b. banked turns

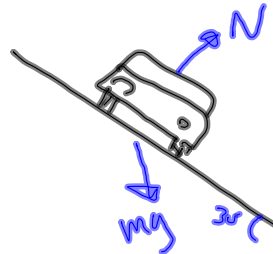


This 30° banked turn is designed for 20 m/s

a. What is the radius of the turn?

b. If the coefficient of static friction between the tires and road is 0.75, how fast can a car take the turn without sliding?

"designed for" = no friction required at that speed

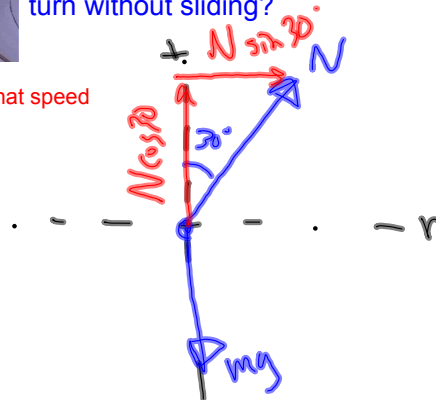


$$\sum F_{\perp} = 0$$

$$N \cos 30 - mg = 0$$

$$N \cos 30 = mg$$

$$N = \frac{mg}{\cos 30}$$



$$\sum F_r = \frac{mv^2}{r}$$

$$N \sin 30 = \frac{mv^2}{r}$$

$$\frac{mg \sin 30}{\cos 30} = \frac{mv^2}{r}$$

$$\cancel{m} g \tan 30 = \cancel{m} \frac{v^2}{r}$$

$$g \tan 30 = \frac{v^2}{r}$$

$$r = \frac{v^2}{g \tan 30}$$

$$= \frac{(20)^2}{9.8 \tan 30}$$

$$r = 70.6 \text{ m}$$

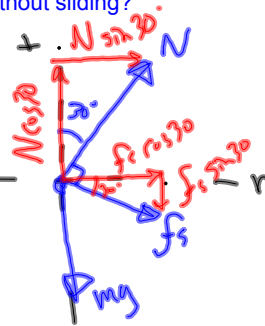
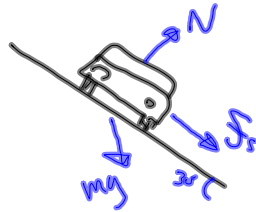
b. banked turns



This 30° banked turn is designed for 20 m/s

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$$\sum_i F_{\perp} = 0$$

$$\sum_i F_r = \frac{mv^2}{r}$$

$$N \cos 30 - mg - f_s \sin 30 = 0$$

$$N \sin 30 + f_s \cos 30 = \frac{mv^2}{r}$$

$$N \cos 30 - mg - \mu_s N \sin 30 = 0$$

$$N \sin 30 + \mu_s N \cos 30 = \frac{mv^2}{r}$$

$$N \cos 30 - \mu_s N \sin 30 = mg$$

$$N(\cos 30 - \mu_s \sin 30) = mg$$

$$N(\sin 30 + \mu_s \cos 30) = \frac{mv^2}{r}$$

$$N = \frac{mg}{(\cos 30 - \mu_s \sin 30)}$$

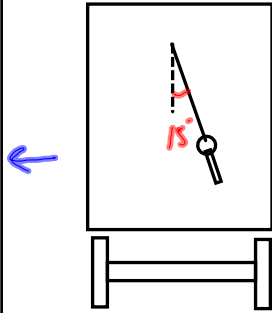
$$\left(\frac{mg}{\cos 30 - \mu_s \sin 30} \right) (\sin 30 + \mu_s \cos 30) = \frac{mv^2}{r}$$

$$\frac{rg(\sin 30 + \mu_s \cos 30)}{\cos 30 - \mu_s \sin 30} = v^2$$

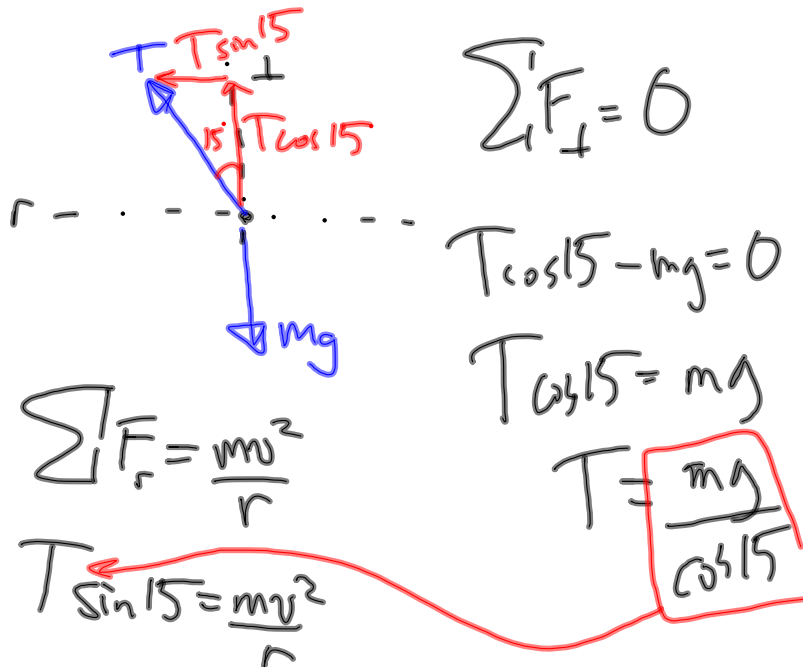
$$\frac{(70.6)(9.8)(0.5 + (0.75)(0.866))}{0.866 - (0.75)(0.5)} = v^2$$

$$40.2 \text{ m/s} = v$$

c. pendulum in vehicle (& airplane)



You are in a train rounding a turn of radius 100 m at a constant speed. You hold your lanyard and keys and note that it makes a 15° angle with the vertical. How fast is the train moving?



$$\sum F_{\perp} = 0$$

$$T \cos 15 - mg = 0$$

$$T \cos 15 = mg$$

$$T = \frac{mg}{\cos 15}$$

$$\sum F_r = \frac{mv^2}{r}$$

$$T \sin 15 = \frac{mv^2}{r}$$

$$\frac{mg \sin 15}{\cos 15} = \frac{mv^2}{r}$$

~~$$mg \tan 15 = \frac{mv^2}{r}$$~~

$$r g \tan 15 = v^2$$

$$\sqrt{r g \tan 15} = v$$

$$\sqrt{(100)(9.8) \tan 15^\circ} = v$$

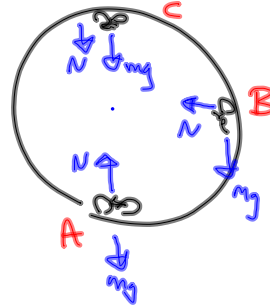
$$16.2 \text{ m/s} = v$$

d. Diavolo (& Ferris Wheel)



The brave bike rider maintains 12 m/s through the loop (diameter 20 m.)

Find the Normal force from the track on the bike & rider (mass 100 kg) at the bottom, side & top of the loop.



$$A/ \sum F_r = \frac{mv^2}{r}$$

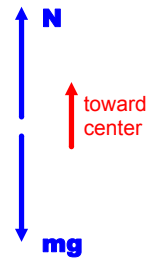
$$N - mg = \frac{mv^2}{r}$$

$$N - (100)(9.8) = \frac{(100)(12)^2}{10}$$

(note that the diameter was 20; therefore the radius is 10)

$$N - 980 = 1440$$

$$N = 2420 \text{ N}$$

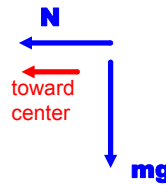


$$B/ \sum F_c = \frac{mv^2}{r}$$

$$N = \frac{mv^2}{r}$$

$$N = \frac{(100)(12)^2}{10}$$

$$N = 1440 \text{ N}$$



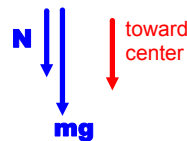
$$C/ \sum F_r = \frac{mv^2}{r}$$

$$N + mg = \frac{mv^2}{r}$$

$$N + (100)(9.8) = \frac{(100)(12)^2}{10}$$

$$N + 980 = 1440$$

$$N = 460 \text{ N}$$



5. Centrifugal "force"

When you are moving in a circle, a force appears to pull objects outward